



E3S
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Sciences des
Systèmes

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SCHLOSS DAGSTUHL
Leibniz-Zentrum für Informatik

Dagstuhl Seminar 11441

Science and Engineering of Cyber-Physical Systems

Cyber-Physical Systems and Multi-Paradigm Modeling

ModHel'X

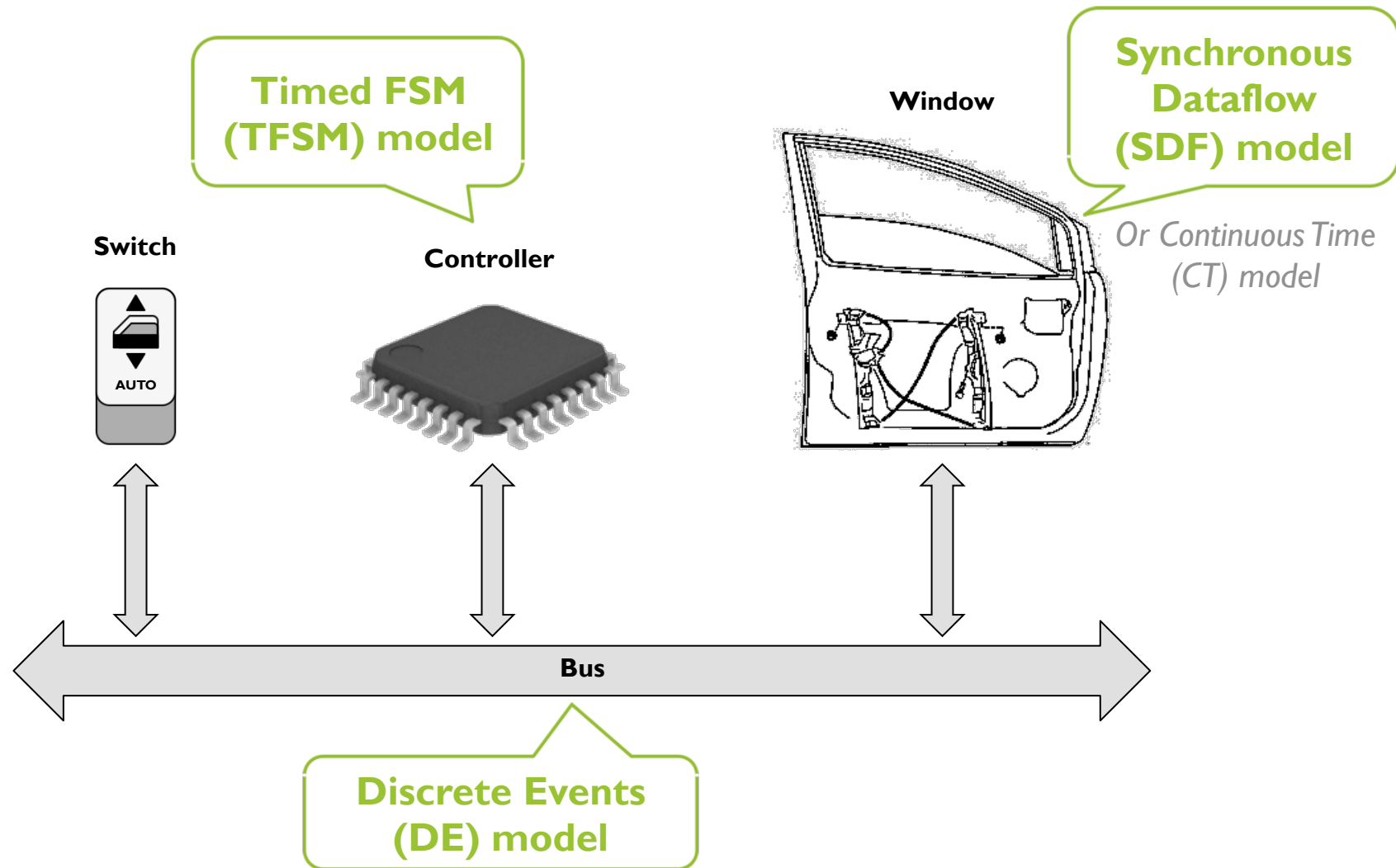
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Cyber-physical systems (CPSs)

- ▶ CPSs =
 - cyber (software-based) components
 - + physical (sensors/actuators) components
- ▶ CPSs design challenges =
 - ▶ Heterogeneous components ➡ Heterogeneous design paradigms
 - ▶ Tight interaction cyber+physical ➡ Model composition
- ▶ The problem we try to address = how to compose models that are written using different modeling languages in order to be able to reason globally on a CPS under design?
- ▶ Experimental platform = ModHel'X

The power window example

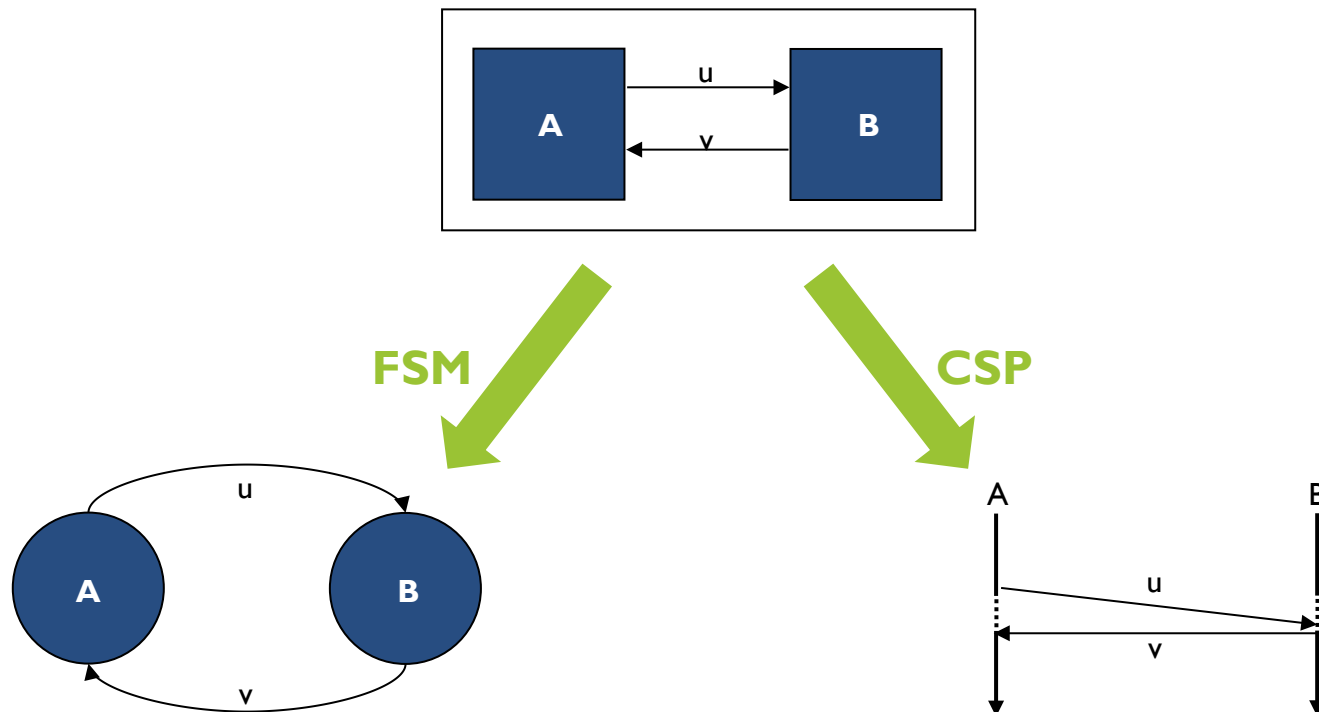




How to represent a modeling paradigm in a form that is composable?

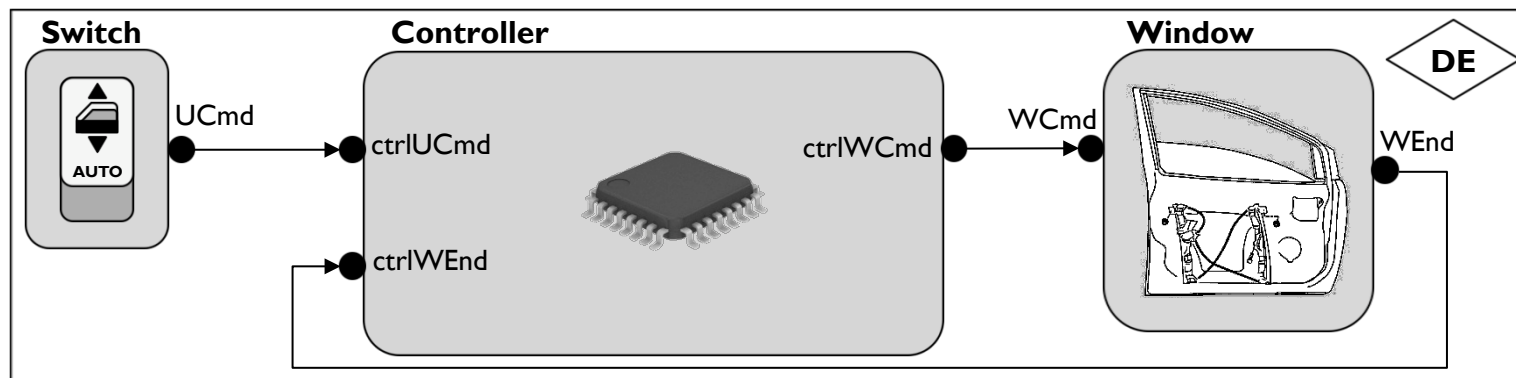
Model of Computation

- ▶ Represents the **semantics** of a modeling language
- ▶ Provides the rules for **interpreting** a model



Model = structure + MoC

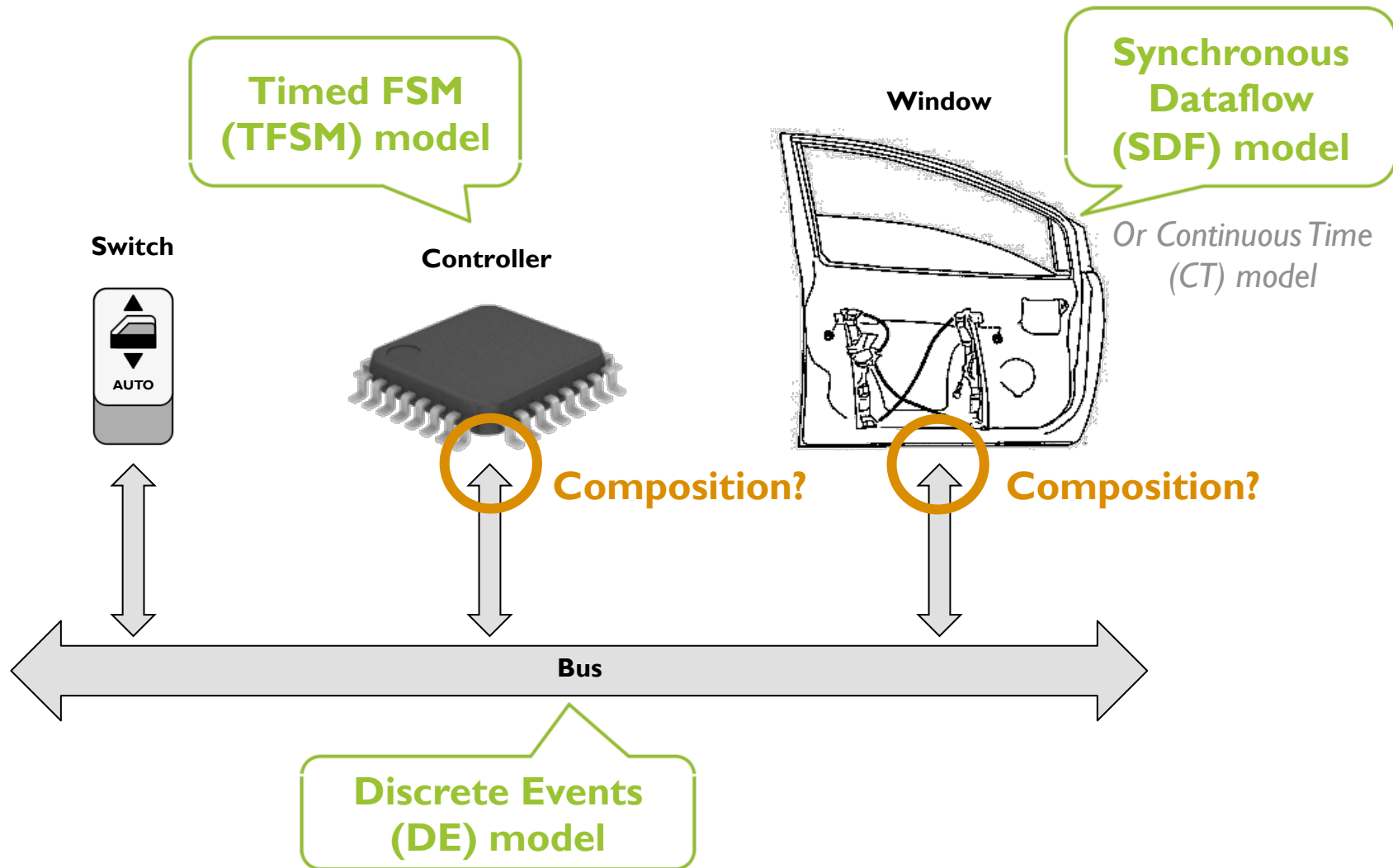
- ▶ The **structure** of a model is a set of **interconnected blocks** (black boxes)
- ▶ A **MoC** is used to provide an **interpretation (semantics)** of that structure



MoCs currently available in ModHel'X

- ▶ **Discrete Events (DE)**
 - ▶ Exchange of events $\langle \text{value}, \text{date} \rangle$
 - ▶ \approx Network messages
- ▶ **Synchronous Data Flow (SDF)**
 - ▶ Flows of sampled data
 - ▶ Multi sample rate
 - ▶ \approx Simulink block diagrams
- ▶ **Timed Finite State Machines (TFSM) [+ FSM + *Charts]**
 - ▶ Timed transitions: “after(T)”
 - ▶ \approx very simplified UML's Stateflow
- ▶ **Petrinets**

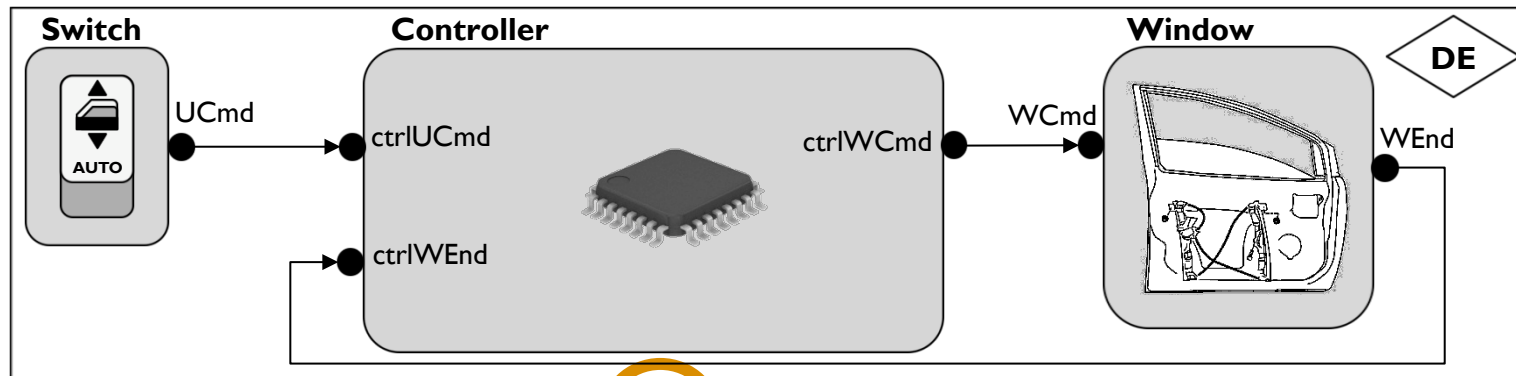
The power window example (again)



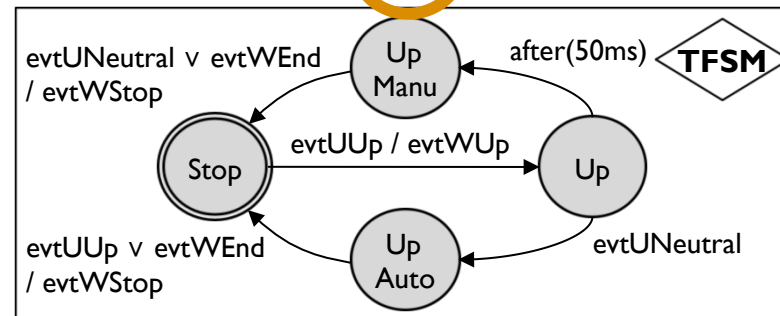


How to compose models that use different modeling paradigms?

Composition of heterogeneous models



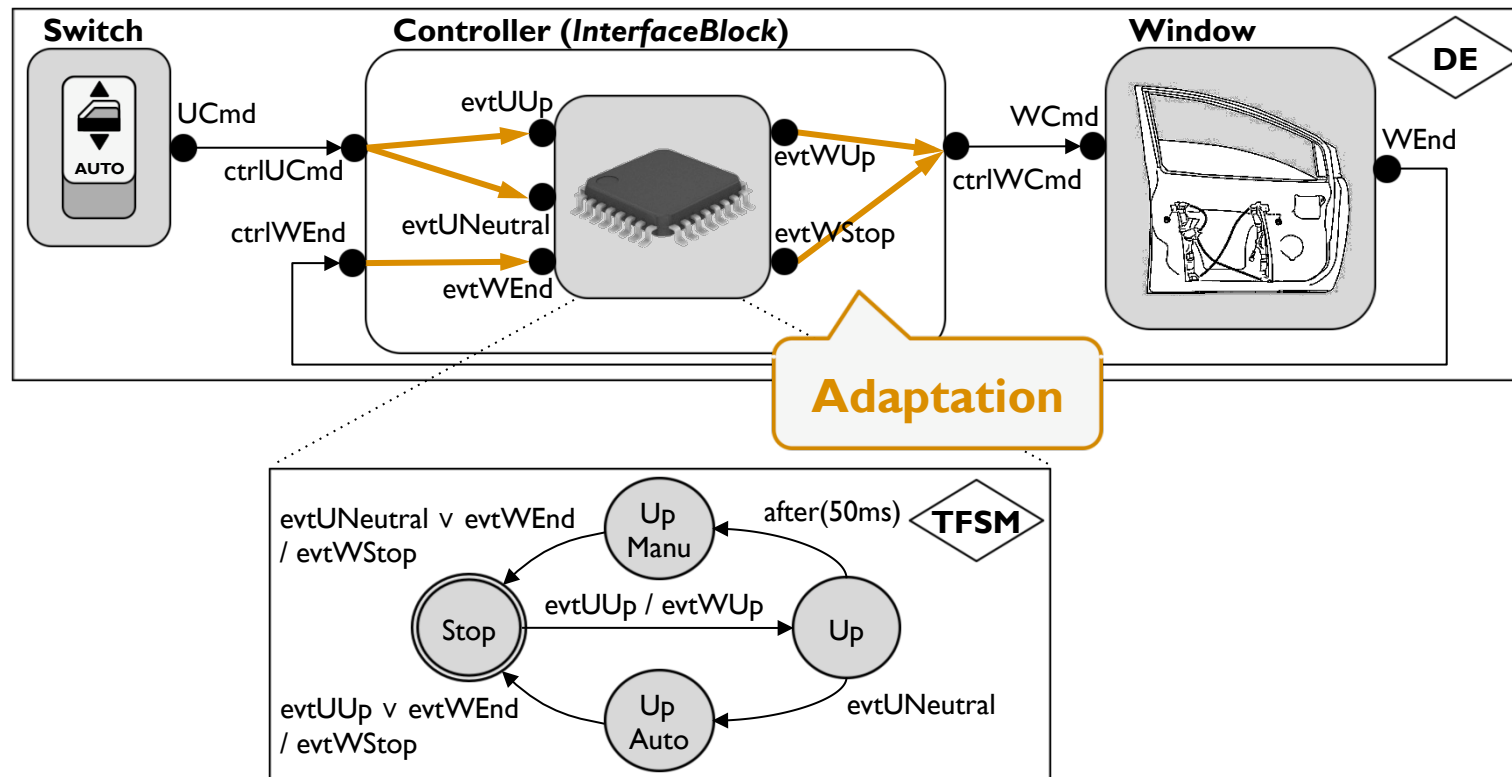
Composition?



*Extract of the model
of the controller:
“one-touch” up mode*

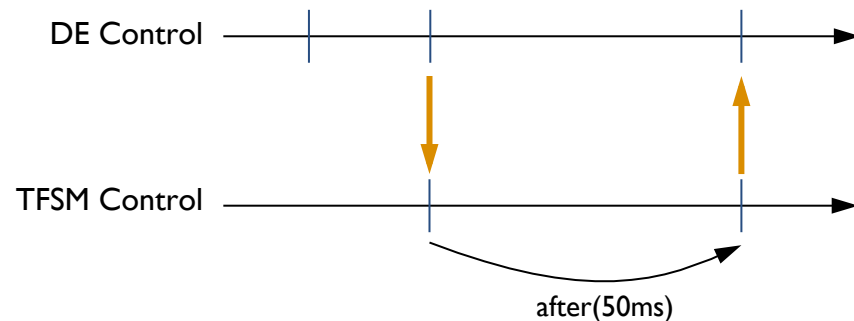
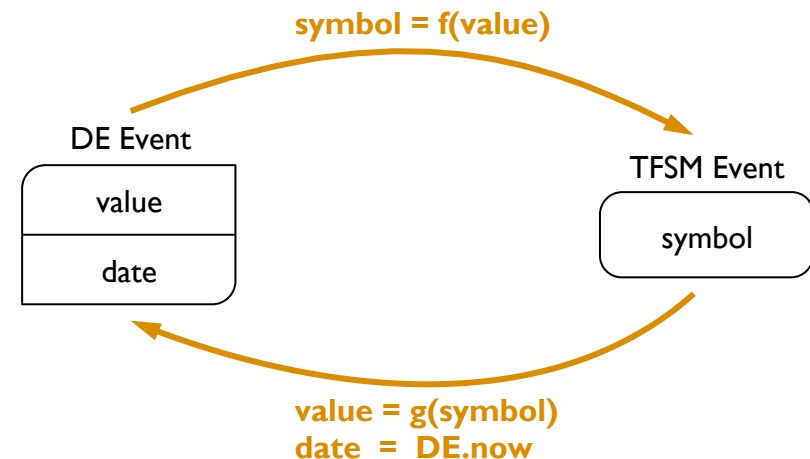
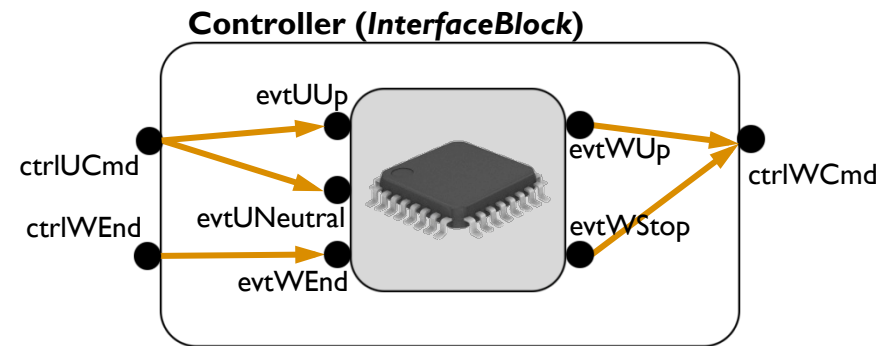
Composition of heterogeneous models

- ▶ “Interface blocks” are used to embed a model into a block
 - ➡ Support for heterogeneity through hierarchy



What is adaptation?

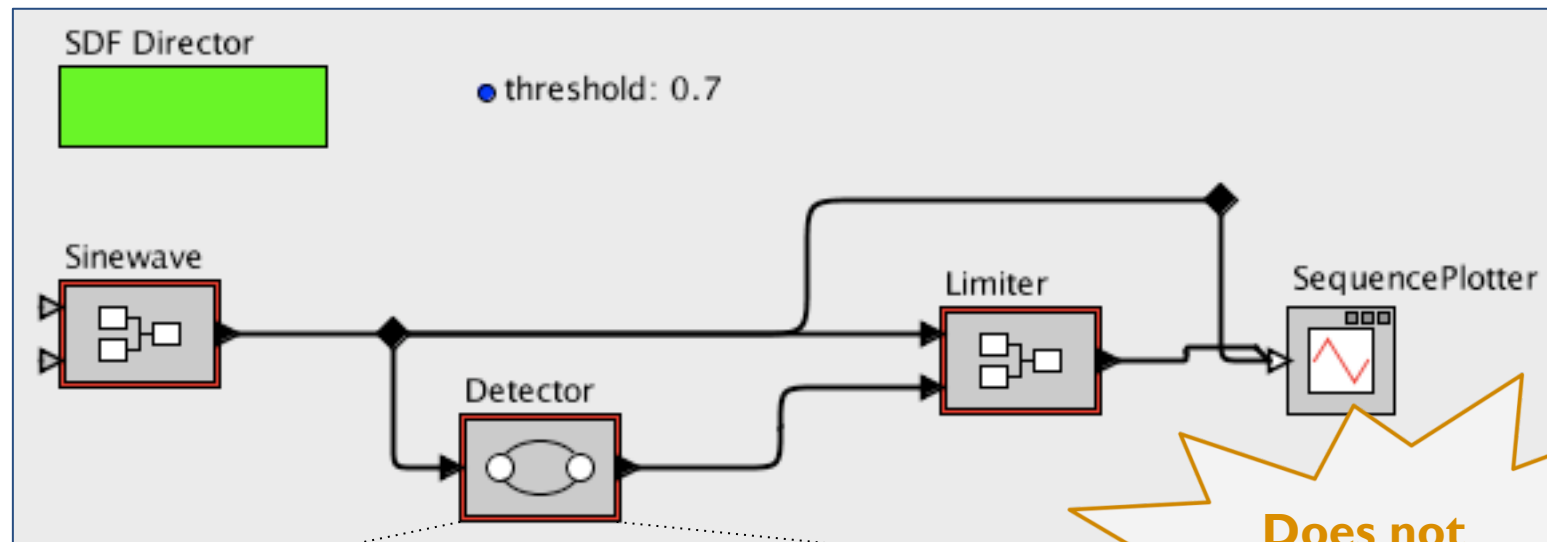
- ▶ Adaptation of **data**
 - ▶ Forms
 - ▶ Values
- ▶ Adaptation of **time notions**
 - ▶ Time scales
 - ▶ Time forms (seconds, revolutions, centimeters...)
- ▶ Adaptation of **control flow**
 - ▶ “Moments” at which “things” happen



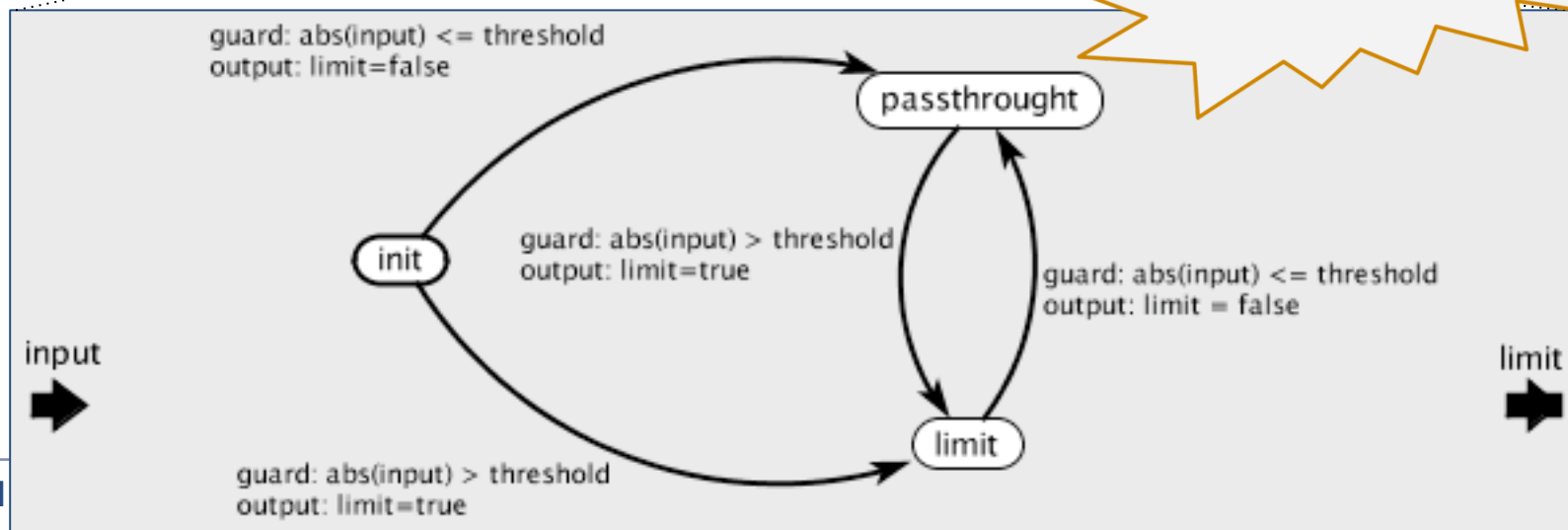


**What is the benefit of modeling
adaptation explicitly and separately?**

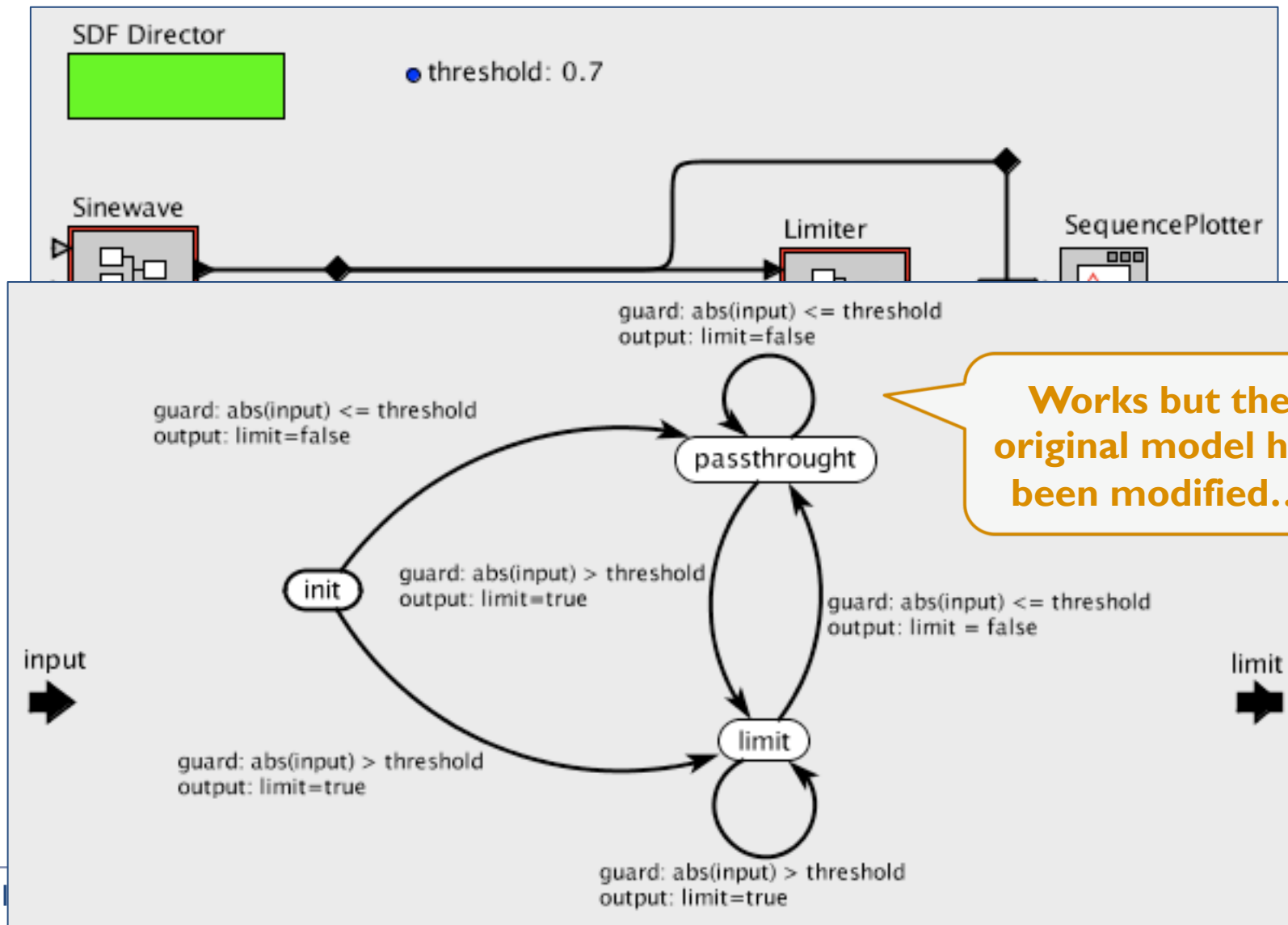
Another heterogeneous example



Does not work...



Another heterogeneous example





Conclusion?

Key points

- ▶ Our approach:
 - ▶ Models of Computation (MoCs) for representing the semantics of design paradigms
 - ▶ Semantic adaptation for composing heterogeneous models using hierarchy
- ▶ Goals of ModHel'X:
 - ▶ Extensible set of MoCs
 - ▶ Explicit, customizable and modular semantic adaptation

Current research directions

▶ Modeling MoCs

- ▶ Imperative form ➡ execution
- ▶ Declarative form ➡ verification & validation
- ▶ Variants of a MoC? Reusability of (parts of) a model of a MoC?

▶ Modeling Semantic Adaptation

- ▶ Declarative form using CCSL constraints (time and control)
- ▶ Components with heterogeneous “ports” (data)
- ▶ Patterns of adaptation

▶ Multi-view modeling

▶ Heterogeneous model testing

MERCI!
THANK YOU!



FRAPAR.